Computation of nucleation of a non-equilbrum first-order phase transition using a rare-event algorithm

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We introduce a new Forward-Flux Sampling in Time (FFST) algorithm to efficiently measure transition times in rare-event processes in non-equilibrium systems, and apply it to study the first-order (discontinuous) kinetic transition in the Ziff-Gulari-Barshad model of catalytic surface reaction. The average time for the transition to take place, as well as both the spinodal and transition points, are clearly found by this method.

I. INTRODUCTION

In many systems, rare events occur with a very low probability compared to typical events. Sometimes they are of central interest. Examples include the extinction of diseases [1] or of populations [2], network queue overflow [3], and slow chemical reactions [4]. The study of such processes poses a particular challenge to simulation. In the field of chemical physics, many rare-event techniques are commonly used: transition path sampling [5], transition interface sampling [6], milestoning [7], the string method [8], and the weighted-ensemble method [9], to highlight a few methods. A thorough review can be found in [10]. Most of these methods require that the system being studied has an underlying energy landscape, which precludes their use on non-equilibrium systems, i.e., systems that lack detailed balance. Forward Flux Sampling [11] (FFS) is a rare-event technique designed specifically for non-equilibrium systems, and has proven useful in studying genetic switches [11–13], nucleation [13–15], isomerization of alanine dipeptide [16], and the Maier-Stein model of reaction dynamics [13, 17, 18]. In this paper, we develop a variant on FFS and use it to study the first-order non-equilibrium phase transition in a catalysis model.

FFS was developed to measure transition rates between two locally stable regions A and B separated by a high, featureless barrier. When the barrier separating these regions contains long-lived metastable states, FFS is generally inaccurate or inefficient, depending on how it is applied. We have overcome this limitation of FFS with a variant, which we call Forward Flux Sampling in Time (FFST). In our method, we adjust for long-lived metastable states by measuring the times associated with sampling the region between A and B in the second stage of the FFS algorithm. The method is described in detail in Appendix A.

We apply FFST to the Ziff-Gulari-Barshad (ZGB) catalytic surface-reaction model [19]. This model is of interest because it has a first-order phase transition which acts in many ways like an equilibrium phase transition (it shows critical behavior, nucleation, etc.), but the model is manifestly non-equilibrium. Many techniques have been applied to the transition in order to tease out its properties. FFST allows us to study the *dynamics* instead of overall rates. Using FFST we found transition times for nucleation as large as 10⁴⁰ Monte Carlo steps (MCS), more than 30 orders of magnitude longer than those accessible to direct simulation. The method generates not only the transition times but the ensemble of most-likely states as the system progress from one phase to another. This allows us to measure properties of the ensemble during the transition, which helps determine the pathway.

The outline of this paper is as follows: In section II we describe the model and simulation method. In section III we describe our results, and in section IV we summarize our conclusions. In the Appendix A we give the details of the FFST technique, and in Appendix B we test FFST on an exactly soluble one-dimensional system.

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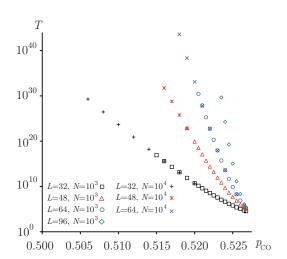
II. MODEL AND SIMULATION METHOD

A. The ZGB Model

The ZGB model was introduced to study the behavior of the oxidation of carbon monoxide (CO) on platinum surfaces [19]. The catalytic surface is represented by a square lattice on which CO and O_2 can adsorb. The CO takes up one lattice site whereas the O_2 dissociates into two O atoms which take two adjacent vacant sites. Both species, CO and O, are bound to the surface until the other species adsorbs on a neighboring site. At this point the CO and O form CO_2 and desorb from the catalyst leaving two lattice sites empty. The rates of reaction $CO + O \rightarrow CO_2$ and the desorption of CO_2 are assumed to be infinite. The state of the catalyst is controlled by the fraction of the time CO is attempted to be placed on the catalyst; this fraction is called p_{CO} .

In this basic model, there exists a region of steady-state reaction, bordered from below at $p_{\rm CO}=p_1$ by a second-order, continuous kinetic phase transition to an O-covered state, and above $p_{\rm CO}=p_2$ by a discontinuous, first-order kinetic phase transition to a CO-covered state. The first-order transition is robust to small changes in the model (diffusion, small desorption, etc.) and is seen experimentally at low temperatures as a sharp transition from high to low reactivity [20]. The second-order O-poisoning transition is weak and not seen experimentally. The first-order transition is associated with many complex oscillatory and wave phenomena in theoretical [21, 22] and experimental systems [23, 24] and has thus received much attention. It also serves as a paradigm for general first-order kinetic phase transitions [25].

Studying the first-order transition has proved to be a challenging problem in simulations. Because of the difficulty of nucleating a sufficiently large CO cluster or island, simply increasing p_{CO} from the reactive steady-state misses the transition point, and instead the CO-poisoning is seen to occur at $p_{\text{CO}} \approx 0.5277$ [26]. That point is close to an effective spinodal point p^* , where the transition occurs without any kind of barrier [27, 28].



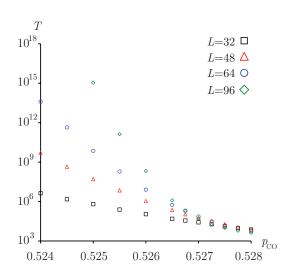


FIG. 1: The poisoning time T vs. p_{CO} for various values of system size L and FFST trials N.

FIG. 2: The poisoning time T vs. p_{CO} for various values of L with $N=10^3$.

Estimating the value of p_2 and properties of the first-order phase transition have received significant attention. Using a "constant-coverage" technique, the values $p_2 = 0.52560(1)$ [27, 29] and more recently 0.525615(5) [28] have been found. Other methods, including histograms [30], epidemic analysis [31], and epidemics and trigger waves [32, 33], have also been used to probe the first-order transition.

The results of these studies is that there is a first-order transition at $p_2 \approx 0.5256$, and a spinodal at $p^* \approx 0.527-0.528$ [28, 29], although the precise, and somewhat lower, value $p^* = 0.52675(5)$ has also been proposed [34]. For $p_2 < p_{\rm CO} < p^*$, there presumably exists a critical CO-cluster size, below which clusters tend to shrink and above which they tend to grow. That critical size changes from ∞ to something of the order of the lattice spacing as $p_{\rm CO}$ goes from p_2 to p^* . For finite systems, the behavior is controlled strongly by the boundaries. Using periodic boundary conditions, as $p_{\rm CO}$ is increased, the largest CO-cluster goes from being isolated, to wrapping around one direction (leading to two interfaces that are flat on the average) to wrapping around in both directions, as illustrated in Fig. 8. In the intermediate coverage region, the constant-coverage method gives p_2 accurately with very small finite-size effects.

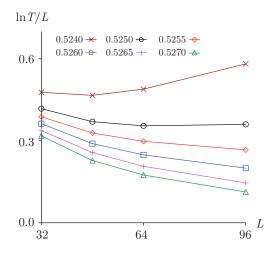


FIG. 3: The scaled transition time $\ln T/L$ vs. L for various values of $p_{\rm CO}$.

While the constant-coverage technique maps out the transition, it does not provide any information about the dynamics of the system. For that, it is necessary to study the standard (constant-rate) ensemble. But in that case, the nucleation barrier makes it virtually impossible to study dynamics except for very close to the spinodal point. To overcome this challenge, we use a modified FFS technique to find nucleation dynamics as well as overall rates for a wide range of $p_{\rm CO}$ values.

B. The simulation method

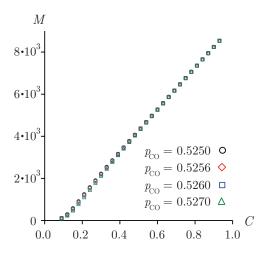
We study the ZGB model using the constant-rate ensemble on a square $L \times L$ lattice with periodic boundary conditions. The dynamics involve repeated attempts to adsorb the CO or O_2 species. The procedure for an adsorption trial is given below.

- pick $r \in [0,1)$, if $r < p_{CO}$, attempt to place a CO molecule, otherwise attempt to place O_2 .
- pick a random lattice site (x, y) and continue if the site is empty. If placing O_2 , also pick a neighboring site $(x \pm 1, 0)$ or $(x, y \pm 1)$ and continue if that site is also empty.
- Place the CO or O₂ (dissociated) onto the empty lattice site(s).
- For each lattice site now occupied, check all of the neighbors of that site and determine if any of those neighbors are of the opposite species. If any are, remove a randomly chosen neighbor of the opposite species with the recently placed species.

Before any adsorption trials can be attempted, the system must be initialized. Because we wish to study the first-order phase transition, we prepare the system in the reactive state. Starting from an initially empty lattice with $p_{\rm CO}$ close to the spinodal would frequently lead directly to the poisoned state. Instead, we prepare the system by adsorbing CO with probability $p_{\rm CO}^i = 0.07$ and O with probability $p_{\rm CO}^i = 0.43$ on every site. This initialization generates invalid states with CO neighboring O. To remedy this problem, we run the simulation for 10 MCS, which drives the system to a valid state. These 10 MCS "burn off" a significant fraction of the original CO and O including those with neighbors of the opposite species.

C. Forward Flux Sampling in Time

To study the first-order phase transition, we use the FFST algorithm, which is described in detail in Appendix A. A sketch of the algorithm is as follows. Before the simulations begin, we define a starting region in state-space A and an ending region B, bounded by 'barriers' λ_0 and λ_M , respectively. We also define λ_1 through λ_{M-1} as dividing surfaces



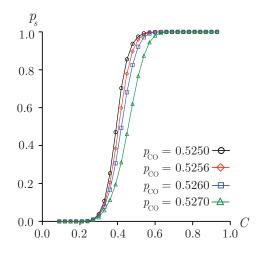


FIG. 4: The average largest cluster size M vs. coverage C for various values of $p_{\rm CO}$ and L=96.

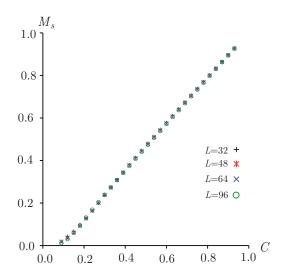
FIG. 5: The spanning probability vs. C for various values of $p_{\rm CO}$ and L=96.

in state space that effectively mark the distance between A and B. The first step of the algorithm is to run a long simulation starting in A and recording where the sample path crosses λ_0 going out of A, and the average time spent after crossing back into A before leaving again; we call this the internal return time T_{int} . Next, we start sample paths along λ_0 where the initial simulation crossed, and continue them until they reach λ_1 or go back into A. The fraction of paths that reach λ_1 gives an estimate of the probability of reaching λ_1 without going back into A, $P(\lambda_1|\lambda_0)$. We also keep track on the average time it took to reach λ_1 and go back into A starting from λ_1 . In the second step, we continue paths from the locations along λ_1 , where the previous paths stopped, and run them until they reach λ_2 or go back inside A, crossing λ_0 . The results give estimates for $P(\lambda_2|\lambda_1)$ and the time it takes to reach λ_2 or A from λ_1 . This process is repeated, step by step, until λ_M is reached on the M^{th} step. Finally, we use the results collected to calculate the overall transition time, which is given by the probability of reaching λ_M from λ_0 without going into A ($P(\lambda_M|\lambda_0)$) times the average time it takes to leave A. The overall transition probability is given by the product of the intermediate transition probabilities, $P(\lambda_M|\lambda_0) = \prod_{i=0}^{M-1} P(\lambda_{i+1}|\lambda_i)$. The time to leave A is the average time it takes to return to λ_0 from inside λ_0 , T_{ext} , which we calculate from the times measured during the second stage of the algorithm. The gains of FFST over FFS are illustrated in Appendix B.

Thus, the technique follows fruitful paths from the reactive state to the CO-poisoned state. To apply the FFST to the ZGB model, we must first define an order parameter, which is used to determine progress towards the poisoned state. This function should smoothly increase as system transitions from being reactive to poisoned. We chose the fraction of CO on the lattice (C) as our order parameter.

FFST uses the order parameter to make surfaces (barriers) in state-space which are used to mark progress. Simulations are run from locations along a barrier in state space until they reach the next barrier, as defined by the order parameter, or the first barrier.

These barriers can be placed before the sampling begins, which we call static barriers. The disadvantage of static barriers is that without a priori information about how to best place them, some barriers will have a large effective separation creating a performance bottleneck. To overcome these performance issues, two methods have recently been developed [35, 36] which determine where to place the barriers automatically. To measure the poisoning time, we use the dynamic barrier placement method from [36] to place the barriers during the FFST algorithm. We use static barriers for measurements of the average largest cluster, largest cluster spanning probability, and committor probability [5]; these terms are defined below. We use static barriers for the obserables because we want measurements at uniformly spaced intervals of coverage. When placing the barriers dynamically, we space them such that typically 10% of trials make it to the next barrier before returning to the steady-state of the reactive region with low CO coverage. We use N trials per step in the FFST algorithm, except for the first barrier, which we use 10N; we use N/10 trials to determine where the next barrier should be placed. We locate the first barrier at the largest value of the order parameter found in the first 50 MCS. For the calculation of poisoning times, we used $N=10^3$ and 10^4 . $N=10^4$ was used for average largest cluster, largest cluster spanning probability, and committor probability.



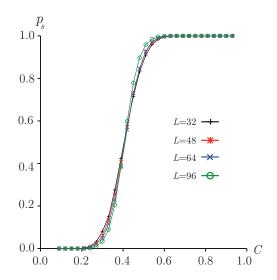


FIG. 6: The average largest cluster size M_s vs. coverage C, as a function of L for $p_{\rm CO}=0.5256$.

FIG. 7: The spanning probability p_s vs. coverage C for various L and $p_{\rm CO}=0.5256$.

III. RESULTS

We desire the transition times from the reactive to poisoned state, which we call the *poisoning time T*. We determine T for a range of L: 32, 48, 64, and 96, as well a number of values of $p_{\rm CO}$ in the critical region, $p_2 < p_{\rm CO} < p^*$, and in the reactive region, $p_{\rm CO} < p_2$ down to $p_{\rm CO} = 0.505$. The results are shown in Figs. 1 and 2.

Figs. 1 and 2 show that the poisoning time grows smoothly as $p_{\rm CO}$ decreases, with no indication of a transition at p_2 . Even if $p_{\rm CO}$ is much smaller than p_2 , we found it possible to measure the poisoning time, demonstrating that the reactive state for finite systems is always metastable. We were able to determine maximum poisoning times of $T = 10^{30}$ - 10^{40} MCS. The poisoning times converge to a value that is independent of system size for $p_{\rm CO} \approx 0.5275$, as shown in Fig. 2. We associate this point with the spinodal point p^* : as it represents the spontaneous and simultaneous nucleation of multiple clusters throughout the system, and is not influenced by the boundaries of the system.

We attempt to find the form of the transition time as a function of L and p_{CO} . In many non-equilibrium systems, transition times take the form $T \approx e^{WL}$, where W is an effective energy barrier and L characterizes the size of the system. Fig. 3 shows $\ln T/L$ which is an estimate for W. We see that $\ln T/L$ does not have a strong system size dependence near p_2 , which may indicate that there is an effective Arrhenius energy. If this were the case, then $\ln T/L$ will become independent of L for very large system sizes.

Although FFST is primarily a tool for obtaining transition times, it also gives ensembles of states along each barrier as it progresses towards poisoning. These ensembles at a fixed value of coverage represent essentially what the constant-coverage ensemble attempts to mimic. Expectation values of quantities, like largest cluster size, can be taken over these ensembles, which give insight into the dynamics of the phase transition.

We ran FFST with evenly spaced static barriers and measured the average largest cluster size and the spanning probability for the ensemble captured on every barrier. Spanning occurs when the largest cluster wraps around the periodic boundary and touches itself. We see a dependence on $p_{\rm CO}$ and L upon the spanning probability, as shown in Figs. 5 and 7. Fig. 5 shows that the smaller the value of $p_{\rm CO}$, the more likely that the largest cluster will wrap earlier in the path to poisoning, at fixed L. Fig. 7 shows that increasing L appears to narrow the range of coverage for which spanning has a non-negligible probability of occurring or not occurring, at fixed $p_{\rm CO} \approx p_2$. This suggests that the variation in shape of the largest cluster decreases with L. It also appears that reaching a spanning probability of 50% is achieved at $C \approx 0.42$ independent of L at p_2 . This indicates that the average largest cluster is significantly elongated when it begins to span the system; as seen in Fig. 8. We also found a linear relationship between the scaled average largest cluster size and coverage, independent of both L and $p_{\rm CO}$, as shown in Figs. 4 and 6.

The ensembles of states at different values of the coverage can also be used to directly measure progress towards poisoning. By running every state in the ensemble until it returns to the reactive (A) or poisoned (B) state, one obtains the probability of poisoning from these particular values of the coverage. This probability as a function of the order parameter is called the committor probability, p_B . (In the case of the ZGB model, this is only an estimate because the model is non-equilibrium, so the forward-tending ensemble obtained is not necessarily the same as the steady-state non-equilibrium distribution along the barriers.) We measured the committor probability for various L

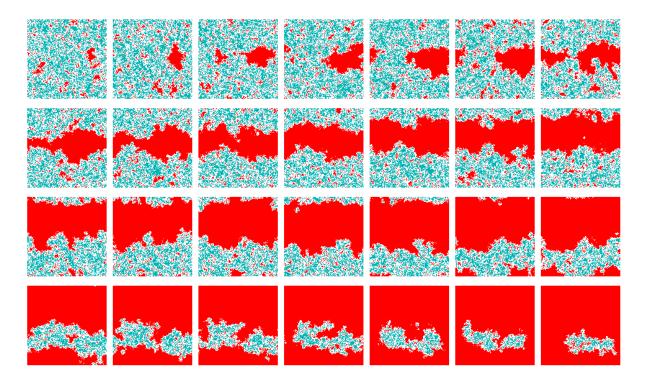


FIG. 8: The evolution of the most likely path to the poisoned state for L = 128 and $p_{\text{CO}} = 0.5256 \approx p_2$. The pictures are in increasing values of coverage fraction from left to right starting at 0.09 and increasing in steps of 0.03.

and p_{CO} , as shown in Fig. 9. We find that for p_{CO} below p_2 , the larger the system, the larger the coverage must be in order to have a particular probability of poisoning. The opposite effect is found above p_2 . At p_2 , the committor probability tends to a single form for the largest system sizes. This shows the significance of p_2 , as the point where p_B is independent of L.

By keeping track of which state on a given barrier is responsible for a particular state on the next barrier, we were able to piece together complete trajectories from the reactive state to the poisoned state. Among these reconstructed paths it is possible to determine a most likely path. Every state j_i on every barrier λ_i has some probability of continuing to the next barrier before returning to the reactive state denoted by $P^j(\lambda_{i+1}|\lambda_i)$, which is measured during FFST. We define the most likely path as the path which connects λ_0 and λ_M , which has the largest value of the product of the intermediate barrier crossing probabilities, $\prod_i P^j(\lambda_{i+1}|\lambda_i)$. The states in Fig. 8 show the most likely path for L=128 at the transition point p_2 . The preferred path to poisoning involves wrapping around the system, then expanding to complete CO coverage. This path is favored because nucleating droplets have an effective kinetic surface tension which causes droplets to be unfavored. Once a droplet spans the system and the net curvature disappears, the cluster is significantly more favored. This preferred pathway of wrapping and expanding has also been seen in magnetic memory switching [37]. This behavior is to be expected, at least near $C \approx 0.5$, where the cluster usually wraps around in one direction. In that case, at the transition point p_2 , the system should be equally likely to poison or return to the reactive state, so $p_B \approx 0.5$ independent of L.

IV. CONCLUSIONS

In this article, we introduce forward flux sampling in time (FFST). We use it to analyze the first-order phase transition in the ZGB model. We found a size-independent poisoning time at $p^* \approx 0.5275$, which is associated with the spinodal point. The poisoning time is a continuous function of $p_{\rm CO}$ near the first-order transition. By inspecting the ensembles of states measured at each barrier, we found a linear relationship between the scaled average largest cluster size and the total CO coverage, which is practically independent of L and $p_{\rm CO}$. When the paths from barrier to barrier are connected, they make the ensemble of successful trajectories. We found the most probable of these trajectories and found that wrapping and then expanding is the preferred path to poisoning.

At $p_{\rm CO} = 0.5256$, the committor probabilities appears to be independent of system size for large L. We believe

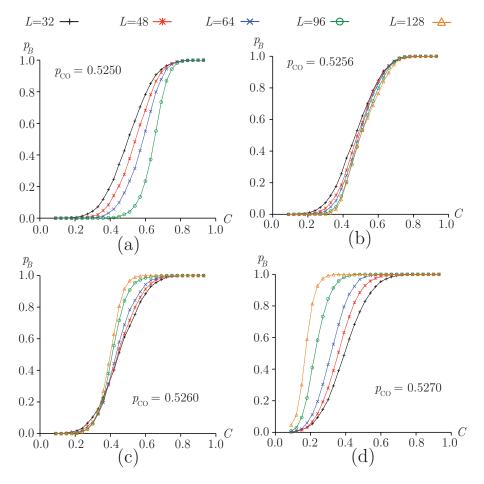


FIG. 9: The committor probability p_B vs. C for four values of p_{CO} and different L. $N = 10^4$ for all data shown.

that this is a signature of a first-order transition for the following reasons: first, the committor probability is 0.5 for half coverage, which is has been previously used to determine the transition point [19]. Second, the matching of the entire curves for various L stems from the critical cluster size being infinite at the transition point. This implies that the probability of a droplet growing is always less than 1/2. The growth probability cannot be strongly dependent on the cluster size as clusters of arbitrarily large size must all have roughly the same growth probability, slightly less than 1/2. For large lattice sizes, what matters is how close the cluster is to spanning, which is only dependent on the mass of the largest cluster scaled by the total system size. Thus, we have found that the committor probability can be used to locate the first-order transition point of the system. Lastly, we found size-dependent poisoning times for systems well below the transition point.

For the ZGB model, we found that the efficient implementation of FFS, i.e., a fixed number of crossings in the first stage, gives accurate results. This shows that ZGB doesn't have extremely long-lived metastable states, which is the primary advantage of FFST. But, we still found that FFST can outperform FFS in terms of smaller variance, which translates into better computational efficiency to reach a target variance. Specifically, we found that FFST was effectively 35% more efficient than FFS for a test case.

V. ACKNOWLEDGMENTS

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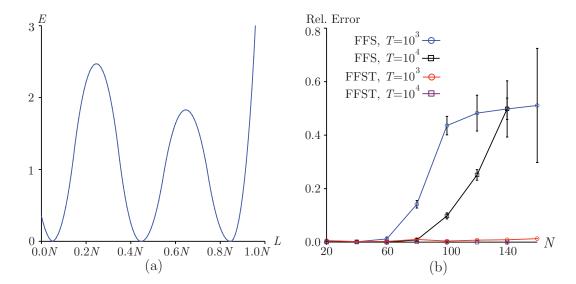


FIG. 10: (a) A sketch of the effective energy landscape as a function of scaled system length L for a model 1D problem. (b) The relative error of the estimated transition time as a function of system length N.

VI. APPENDIX A — THE FFST ALGORITHM

The FFS algorithm works well for problems with a featureless barrier, i.e., problems with infrequent but fast transitions. But, in the case of problems with slow transitions, typically caused by long-lived metastable states, it has significant shortcomings [39]. In these cases, FFS either grossly underestimates the transition time or becomes nearly as inefficient as direct simulation (see Appendix B for an example). In this case FFS produces a constant gain in simulation efficiency, of the order of ten times faster, whereas the 'efficient' approach, where a fixed number of crossings is used to calculate the flux rate, can be 10^{30} times faster, as we found in this paper. In this Appendix, we derive the version of FFS, which we call FFST. We then outline two other variants on FFS which helps us illustrate the connection between FFS and the barrier method which we recently introduced [36].

As we explained above, FFS separates the problem of finding rare transition events into two problems: First, finding the rate of leaving the initial region A, and second, finding the probability of reaching the final region B from the surface of A without going back into A. Finding the rate of leaving A typically involves running single a long simulation until it has exited A a fixed number of times, say 10N where N is the number of trials per barrier in the second step. The number of crossings divided by the total time of the simulation (discounting paths that reach B) gives an estimate of the rate of leaving A. This calculation of the flux is accurate only if the trajectories sample capture the important times and features of the entire landscape. For example, if none of the trajectories generated sample a long lived, metastable state between A and B, the estimated flux would be higher than the true flux. We show such an example in Appendix B.

A simple and correct way to avoid this problem is to run the initial simulation until it reaches B one or more times. However, this is impractical because it effectively solves the problem using brute force, which is what FFS was designed to avoid, and would lead to miniscule efficiency gains over brute-force simulations. Our version of FFS has the accuracy of the 'correct' calculation and the efficiency of the usual flux calculation.

A. Forward Flux Sampling in Time

Forward flux sampling in time (FFST), the algorithm we use in this paper, performs FFS in terms of transition times instead of rates. The problem is decomposed in the same way as FFS[11], utilizing the idea of endpoint regions A and B. In this view, there are three important times: the time to return inside of A from the surface of A (T_{ext}), the time to get back to surface of A from just inside A (T_{int}), and the time to reach B from the surface of A (T_{f}) without going back into A. The only additional quantity needed to calculate the transition time, T_{tot} , is the probability p of reaching B from the surface of A. Then:

$$T_{tot} = \left(\frac{1}{p} - 1\right) \left(T_{ext} + T_{int}\right) + T_f. \tag{1}$$

If the first term, which represents the total time spent on unsuccessful attempts to reach B, is much larger than the time of a successful attempt to reach B, which is explicitly used in the construction of FFS, $[(1/p) - 1](T_{ext} + T_{int}) \gg T_f$, and p, is small then the above formula simplifies to the inverse of the FFS formula,

$$T_{tot} \approx \frac{1}{p} (T_{ext} + T_{int}) = \frac{1}{P(\lambda_M | \lambda_0)} \left(\frac{h_A}{\Phi_{A,0}} \right) = \frac{1}{k_{AB}}.$$
 (2)

The efficiency gain of FFST comes from measuring T_{int} during the first step, and measuring T_{ext} and p in the second step. Measuring T_{int} involves counting the time that the initial simulation spent in region A. In the second step, paths are allowed to run from the i^{th} barrier to the $(i+1)^{th}$ or back to A. We record the times to make these transitions to the next barrier (t_i^{i+1}) and back into A (t_i^0) in addition to the probability of making it to the next barrier $P(\lambda_{i+1}|\lambda_i)$. T_{ext} can be calculated by properly weighting the time it takes for different paths to return to A,

$$T_{ext} = \sum_{i=0}^{M-1} P(\lambda_i | \lambda_0) P(\lambda_0 | \lambda_i) \left(t_0^i + t_i^0 \right) / \left(1 - P(\lambda_M | \lambda_0) \right)$$

$$= \left[\sum_{i=0}^{M-1} \left(\prod_{j=0}^{i-1} P(\lambda_{j+1} | \lambda_j) \right) \left(1 - P(\lambda_{i+1} | \lambda_i) \right) \left(\sum_{k=0}^{i-1} t_k^{k+1} + t_i^0 \right) \right] / \left(1 - \prod_{i=0}^{M-1} P(\lambda_{i+1} | \lambda_i) \right).$$
(3)

The numerator in the last expression is the sum over return times of all paths sorted by largest excursion. The probability that a path will start at λ_0 , make it to λ_i and then return to λ_0 without making any further progress is product of the probability of reaching λ_i ($\prod_{j=0}^{i-1} P(\lambda_{j+1}|\lambda_j)$) and the probability of then returning to λ_0 without reaching λ_{i+1} ($1-P(\lambda_{i+1}|\lambda_i)$). The average time of this excursion is the time it takes to reach λ_i ($\sum_{k=0}^{i-1} t_k^{k+1}$) plus the time it takes to return to λ_0 without making any more progress (t_i^0). The term in the denominator is for normalization and represents the probability of returning to A. The expression for T_f is much simpler: $T_f = \sum_{i=0}^{M-1} t_i^{i+1}$. These values of T_{int} , T_{ext} , and T_f can be combined with $P(\lambda_M|\lambda_0)$ in (1) to obtain T_{tot} . By measuring T_{ext} in the second step of FFS, the value of T_{tot} obtained will be comparatively more accurate and have less variance. The only extra work done in FFST over FFS is keeping track of the simulation time during the second step, which makes the advantages gained by FFST practically free.

B. Forward Flux with Quasi-Markov Dynamics

In order to gain more insight into the connection between the FFS and the barrier method, we formulate FFS as quasi-Markov dynamics. That is, we iteratively calculate the time it takes to travel between three barriers. The first step is similar to FFS: run a single long simulation and calculate the time it takes to reach the first barrier (λ_1) from the surface of A (λ_0), and where along λ_0 the sample crosses going out. N samples are started along λ_1 , where the initial path crossed in the first step, and are run until they reach λ_2 or λ_0 . The average times to go from λ_0 to λ_1 , λ_1 to λ_2 , and from λ_1 to λ_0 are t_0^1 , t_1^2 , and t_1^0 , respectively. In general, the time takes to reach λ_j from λ_i is given by t_i^j . The probability of reaching λ_2 from λ_1 without first going back to λ_0 is $P(\lambda_2|\lambda_1)$. These times and probabilities can be used to make a random walk with three states, λ_0 , λ_1 , and λ_2 . The transition time from λ_0 to λ_2 (t_0^2) is given by the weighted times of all possible paths from λ_0 to λ_2 . These paths can be organized by the number of times they return to λ_0 . Writing out the first few terms in this series exposes the general form,

$$t_0^2 = \left[(t_0^1 + t_1^2) P(\lambda_2 | \lambda_1) \right] + \left[(t_0^1 + t_1^2 + (t_1^0 + t_0^1)) P(\lambda_2 | \lambda_1) (1 - P(\lambda_2 | \lambda_1)) \right]$$

$$+ \left[(t_0^1 + t_1^2 + 2(t_1^0 + t_0^1)) P(\lambda_2 | \lambda_1) (1 - P(\lambda_2 | \lambda_1))^2 \right] + \dots$$

$$= \sum_{k=0}^{\infty} (t_0^1 + t_1^2 + k(t_1^0 + t_0^1)) P(\lambda_2 | \lambda_1) (1 - P(\lambda_2 | \lambda_1))^k.$$

$$(4)$$

The above expression is the sum over all possible ways to reach λ_2 from λ_0 , sorted by the number of times the simulation returned to λ_0 . The probability of returning to λ_0 k times before reaching λ_2 is given by the product of the probability of not reaching λ_2 k times $((1 - P(\lambda_2|\lambda_1))^k)$ and then reaching λ_2 on the $(k+1)^{\text{th}}$ try $(P(\lambda_2|\lambda_1))$. The time this takes is given by the sum of the time it takes to go from λ_0 to λ_1 to λ_0 k times $(k(t_1^0 + t_0^1))$ plus the time it takes to make it from λ_0 directly to λ_2 $(t_0^1 + t_1^2)$. Note that in practice the sum converges quickly because of the factor, $(1 - P(\lambda_2|\lambda_1))^k$.

The next step is to repeat the same process using λ_0 , λ_2 , and λ_3 as the three barriers. Brute-force dynamics are used to measure t_2^3 , t_2^0 , and $P(\lambda_3|\lambda_2)$. Then, the three-barrier calculation from (4) is used with 0, 2, and 3, in place

of 0, 1, and 2. The result from the calculation is an estimated value of t_0^3 . In general to calculate t_0^{i+1} for the i^{th} step we use:

$$t_0^{i+1} = \sum_{k=0}^{\infty} \left[t_0^i + t_i^{i+1} + k(t_i^0 + t_0^i) \right] P(\lambda_{i+1} | \lambda_i) (1 - P(\lambda_{i+1} | \lambda_i))^k.$$
 (5)

This process of performing short brute-force simulations, followed by solving (5), is repeated for every barrier until λ_M is reached. At the end we have $t_0^M = T_{tot}$. This method could be useful for practical simulations. Here we introduce it as a pedagogical device to show that by making small changes to the FFS algorithm the barrier method can be effectively obtained.

C. Forward Flux Barriers

We can look at quasi-Markov dynamics in another way. We start by measuring the average time it takes to reach λ_1 starting at λ_0 (t_0^1), while also keeping track of where along λ_1 the path crosses going out. The paths are continued from λ_1 until they reach λ_2 or λ_0 . If a sample reaches λ_0 then it is restarted at λ_1 at one of the locations where paths ended in the first step, and t_0^1 is added to the time. This process is continued until all samples reach λ_2 . We now have an estimate of t_0^2 and the locations along λ_2 where the sample paths ended. From these locations the paths are continued until they reach λ_3 or λ_0 . If they reach λ_0 they are restarted at a location where a previous path stopped λ_2 and t_0^2 is added to the time. This step is finished once all sample paths reach λ_3 . The general step is to start the paths on λ_k and run them until they reach λ_{k+1} or λ_0 . If a path reaches λ_0 , it is restarted at λ_k with t_0^k added to the time. The step is complete when all paths reach λ_{k+1} and time time gives t_0^{k+1} . This process is repeated until λ_M is reached. The result is a value for t_0^M which is the estimate for the transition time.

This construction shows the relationship between FFS and the barrier method [36]. This version of FFS measures the average time it takes to reach each barrier during the algorithm, as in the barrier method. Also both methods avoid characterizing the flux rate from the surface and the transition probability. The main difference between this algorithm and the barrier method is that the barrier method need the simulation to go all the way back to λ_0 before jumping back to the current barrier; only the previous barrier need be reached. This is the source of the performance gains of the barrier method. However, this method is currently only tractable for low-dimensional systems as it requires a reasonable sample of previous barriers.

VII. APPENDIX B — TESTING FFS AND FFST ON AN EXACTLY SOLVABLE PROBLEM

In this Appendix, we use a simple one-dimensional system to show that FFST can give accurate results for transition times when FFS fails. We also briefly discuss the comparative efficiency of the different algorithms on the ZGB model. Consider a discrete hopping process on a line of length L. The probability of jumping from the i^{th} to the $(i-1)^{\text{th}}$ site is p_i . The time of a jump is unity. In the cases where the first site (i=0) is adsorbing and the last site is reflecting $(p_{L-1}=1)$, the system can be solved exactly [40]. The solution can be written in terms of hopping rates instead of hopping probability. λ_i and μ_i are the rates of hopping from i to (i+1) and (i-1) respectively. In terms of p_i these are: $\mu_i = p_i$ and $\lambda_i = 1 - p_i$. The average time to reach the adsorbing site i=0 from site i=n is [40]:

$$\tau_{n} = \sum_{m=1}^{n} \left[\frac{1}{\mu_{m}} + \prod_{i=1}^{m-1} \frac{\mu_{i}}{\lambda_{i}} \sum_{j=m+1}^{L-1} \frac{1}{\mu_{j}} \prod_{k=1}^{j-1} \frac{\lambda_{k}}{\mu_{k}} \right],$$

$$= \sum_{m=1}^{n} \left[\frac{1}{p_{m}} + \prod_{i=1}^{m-1} \frac{p_{i}}{1 - p_{i}} \sum_{j=m+1}^{L-1} \frac{1}{p_{j}} \prod_{k=1}^{j-1} \left(\frac{1}{p_{k}} - 1 \right) \right].$$
(6)

This equation has been used to find the extinction time of a disease within a population in a simple model from epidemiology [40]. Equation (6) is general and can be used to construct 'energy landscapes.' We create a landscape with non-uniform hopping probabilities such that there are three metastable states, regions A, B, and C, all with roughly equal stability, as shown in Fig. 10a. We measure the time it takes to reach the absorbing state starting near the reflecting boundary. This requires escape from the first metastable region A, then the second metastable region B, to finally reach the absorbing state near the center of the last metastable region C. We measured the time using FFS and FFST for various sizes of systems (well depths) as shown in Fig. 10b. We found that FFS significantly underestimates the transition time by as much as 50%. There is also a significant increase in the variance of the

result, roughly an order of magnitude for this model system. This is caused by the flux being strongly influenced by the rare occurrence of a trajectory that makes it to region B, spends a long time there, and then returns to region A.

Even in the absence of long-lived metastable states, FFST can produce transition times with less variance than FFS because it samples the external return time significantly better. We found this to be the case in the ZGB model. Using L=32, eleven evenly spaced static barriers starting at C=0.06, $N=10^3$, and $p_{\rm CO}=0.5268$, we found a variance of 5.0% for FFST and 5.8% for FFS; an improvement of about 16%. To equal the variance of the FFST result, FFS which would require roughly 35% more trials which would translate into a 35% longer run time. In the case of the ZGB model, this effect can be mitigated by choosing λ_0 to be far enough from the metastable region that the internal return time T_{int} is much larger than the external return time T_{ext} , bounding the effect on the increase in variance of T_{ext} . In general, moving λ_0 is not always useful, because metastable states can make T_{ext} arbitrarily large.

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